

CLAIMS

What is claimed is:

- 5 1. A method for adjusting a transparency of a displayable object within a graphical interface, said method comprising the step of:
- 10 detecting a rotation of a scroll wheel position; and
- adjusting a transparency of at least one displayable object located at a particular z-order level within a graphical interface according to said rotation of said scroll wheel position, such that said transparency of said at least one
- 15 displayable object is incrementally adjusted according to said scroll wheel position.
2. The method for adjusting a transparency of a displayable object within a graphical interface according to claim 1, said step of adjusting a transparency further comprising the step of:
- 20 adjusting a transparency of at least one window within a top level of said z-order.
- 25 3. The method for adjusting a transparency of a displayable object within a graphical interface according to claim 1, said method further comprising the step of:
- 30 rotating an order of said at least one displayable object within said z-order.

4. The method for adjusting a transparency of a displayable object within a graphical interface according to claim 1, said method further comprising the step of:

5 selecting said particular z-order level within a graphical interface according to at least one from among a keystroke, an audible input, a scroll wheel rotation input, and a graphical selection.

10 5. The method for adjusting a transparency of a displayable object within a graphical interface according to claim 1, said method further comprising the step of:

15 adjusting a position of a transparency controller within said at least one displayable object according to said adjustment in said transparency.

20 6. A system for adjusting a transparency of a displayable object within a graphical interface, said system comprising:

a graphical user interface;

means for detecting a rotation of a scroll wheel position;
and

25 means for adjusting a transparency of at least one displayable object located at a particular z-order level within said graphical user interface according to said rotation of said scroll wheel position.

30 7. The system for adjusting a transparency of a displayable object within a graphical interface according to claim 6, said means for adjusting a transparency further comprising:

means for adjusting a transparency of at least one window within a top level of said z-order.

5 8. The system for adjusting a transparency of a displayable object within a graphical interface according to claim 6, said system further comprising:

10 means for rotating an order of said at least one displayable object within said z-order.

15 9. The system for adjusting a transparency of a displayable object within a graphical interface according to claim 6, said system further comprising:

20 means for selecting said particular z-order level within a graphical interface according to at least one from among a keystroke, an audible input, a scroll wheel rotation input, and a graphical selection.

25 10. The system for adjusting a transparency of a displayable object within a graphical interface according to claim 6, said system further comprising:

means for adjusting a position of a transparency controller within said at least one displayable object according to said adjustment in said transparency.

30 11. A program for adjusting a transparency of a displayable object within a graphical interface, residing on a computer usable medium having computer readable program code means, said program comprising:

means for detecting a rotation of a scroll wheel position;
and

means for controlling a transparency of at least one
displayable object located at a particular z-order level within a
graphical interface according to said rotation of said scroll
wheel position.

12. The program for adjusting a transparency of a displayable
object within a graphical interface according to claim 11, said
program further comprising:

means for controlling adjustment of a transparency of at
least one window within a top level of said z-order.

13. The program for adjusting a transparency of a displayable
object within a graphical interface according to claim 11, said
program further comprising:

means for controlling rotation of an order of said at least
one displayable object within said z-order.

14. The program for adjusting a transparency of a displayable
object within a graphical interface according to claim 11, said
program further comprising:

means for enabling selection of said particular z-order
level within a graphical interface according to at least one from
among a keystroke, an audible input, a scroll wheel rotation
input, and a graphical selection.

15. The program for adjusting a transparency of a displayable
object within a graphical interface according to claim 11, said
program further comprising:

means for controlling adjustment of a position of a
transparency controller within said at least one displayable
object according to said adjustment in said transparency.